

\$1#2K3+4 *Window*

Sizer

Help

[Introduction](#)

[Definitions](#)

Written by: Brendan Delumpa
Benson Software Systems, Inc. (415)433-200
CompuServe ID 72410,520

1\$aMain
2#Topic0001
3^KMainIndex
4+Topic0001:0000

\$5#6K7+8 Introduction

This Windows help file was created using a help authoring tool called Help Edit. With Help Edit, assembling the file took about an eighth of the time it normally took me because I didn't have to write my own RTF file or HPJ file. For any one who needs to write help systems in Windows, this program comes highly recommended.

If you're familiar with WinSize, then you're already familiar with what getPos does with regards to fetching window size coordinates. However, I wrote getPos long before WinSize was available in response to the lack of a sizing utility in Paradox. But in addition to fetching window size values, I wanted to be able to dynamically size windows from getPos.

Included are all the files I used to create getPos. I also included all the files used to create this help file so you can see what it takes. If you have any questions, please contact me at the number above, or send me mail via CIS.

Brendan

5\$Introduction

6#Topic0002

7^KIntroduction

8+Topic0001:0001

\$9#10K11+12Definitions

Click on one of the selections to bring up a list of defined items on the Window Sizer Form.

[Key Combinations](#)

[Field Object Definitions](#)

[pushButtons](#)

9\$DefinitionMain

10#Topic0003

11^KDefinitions

12+Topic0001:0002

§13#14K15+16 Key Combinations

I've included some Alt-<key> combinations with getPos to make it easier to use the form. You'll notice that the key combinations are non-standard, or perhaps, even illogical key assignments. This is because getPos is NOT MODAL, which means that everything in Paradox is available to the designer, and that includes menus, which can also be accessed with Alt-<key> combinations. Below is the list of valid key combinations in getPos:

Alt-O Open Selected Form
Alt-I File Information
Alt-P Clipboard Copy
Alt-D Reset Coordinates
Alt-C Close getPos

13\$KeyCombos

14#Topic0004

15^Keys KeyCombos

16+Topic0001:0003

§17#18K19+20 Field Object Definitions

The following contain specific descriptions on purpose and usage of each object within the form. While no ObjectPAL example are present, the concept is presented.

Form Name

Coordinate and Size : X, Y, Width, Height

17\$FieldDefinitions

18#Topic0005

19^KFields

20+Topic0001:0004

§21#22K23+24 Form Name Field

The Form Name Field is a list box object that contains the valid form names for the current directory. The values are inserted into the list box at form open. The open method calls a custom method called `getFileList()` which performs an `enumFileList("*.fsl",dForms)`. `dForms` is a dynamic array that's defined in the `Var` method of the form. The `dynArray` values are then passed into the list box values through a `FOR` loop.

21\$FldFormName

22#Topic0007

23^KFormName

24+Topic0001:0005

§25#26K27+28 **Coordinate and Size Fields**

The coordinate and size fields (denoted by X, Y, Width, and Height) define the position and size of the selected form when it's opened. These fields may be left blank when opening a form. When left blank, once the called form is closed, its default position and size are returned to Window Sizer and Positioner and the corresponding values are returned to the fields. This helps in gauging the amount needed to be increased or decreased to current values.

25\$FldCoordinateReset

26#Topic0008

27^KCoordinate

28⁺Topic0001:0006

§29#30K31+32 **PushButtons and Features**

The following are a list of features available in the utility:

[Windows Help Facility](#)

[Open Selected Form](#)

[File Information](#)

[Copy Coordinates to Clipboard](#)

[Coordinate Reset to Blank](#)

[Close](#)

29\$pushButtons

30#Topic0009

31^KPushButton

32+Topic0001:0007

§33#34K35+36 [Help File](#)

This file explains the features and functions of the various objects contained in the utility. Short definitions are made with references to ObjectPAL to give people an idea of what is going on behind the scenes in the form.

33\$btnHelp

34#Topic0011

35^KHelp

36+Topic0009:0001

³⁷#³⁸K³⁹+⁴⁰Open Selected Form

The Open button opens up the selected form from the picklist, and places it on the workspace. In addition to opening the form, it grabs the current getPosition() parameters and inserts them into the appropriate fields. This gives the developer a way of gauging how much a window must be sized or moved.

37^{\$}btnOpen

38[#]Topic0012

39^KOpen

40⁺Topic0009:0002

⁴¹#⁴²K⁴³+⁴⁴DOS File Information

This simply brings up a form that contains DOS file information. The form's table is loaded using the second form of `enumFileList()` which writes the file information to a user-defined table.

41^{\$}btnFileInfo

42#Topic0013

43^KFileInfo

44⁺Topic0009:0003

\$45#46K47+48 **Copy Coordinates to Clipboard**

Pressing this button will copy the currently display coordinates to the clipboard.

Hint: If you open up the form again immediately after copying, you go into Design Mode and enter in the setPosition method in the Open method of the form.

45\$btnCoordCopy

46#Topic0014

47^KCoordinates

48+Topic0009:0004

⁴⁹#⁵⁰K⁵¹⁺⁵²Reset Coordinates and Sizes

This clears all the coordinate and size parameters. It's much easier than deleting the values field-by-field.

49\$btnResetCoord
50#Topic0015
51^KReset
52+Topic0009:0005

\$53#54K55+56Close

This will close the getPosition Form.

53\$btnClose

54#Topic0016

55^KClose

56+Topic0009:0005